

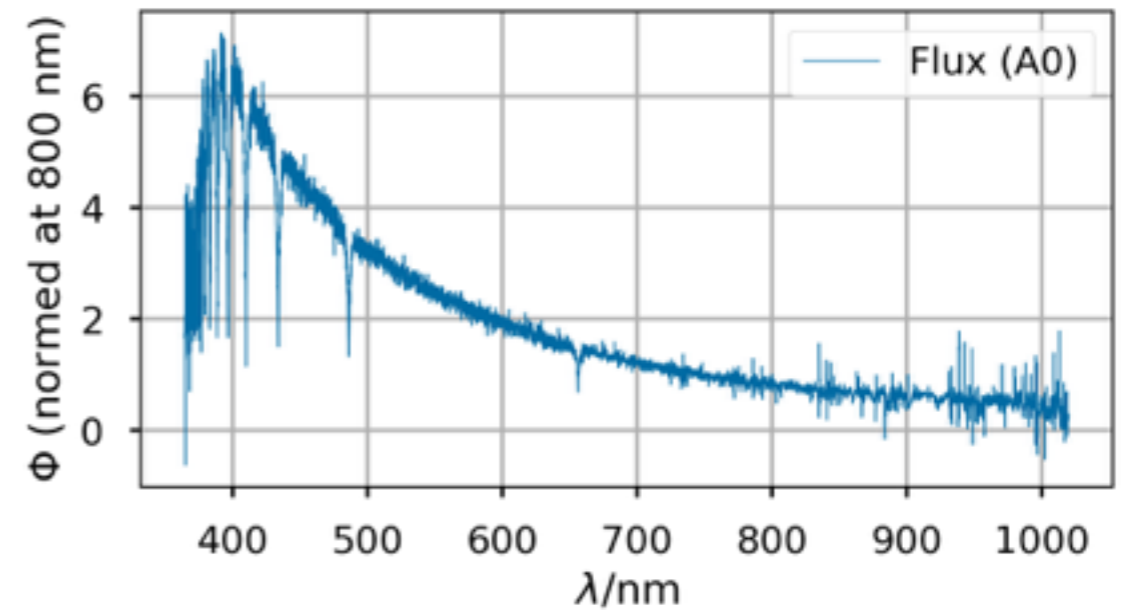
ZTF calibration simulation using SDSS BOSS spectra templates

Maxime Cherrey
16/04/2021

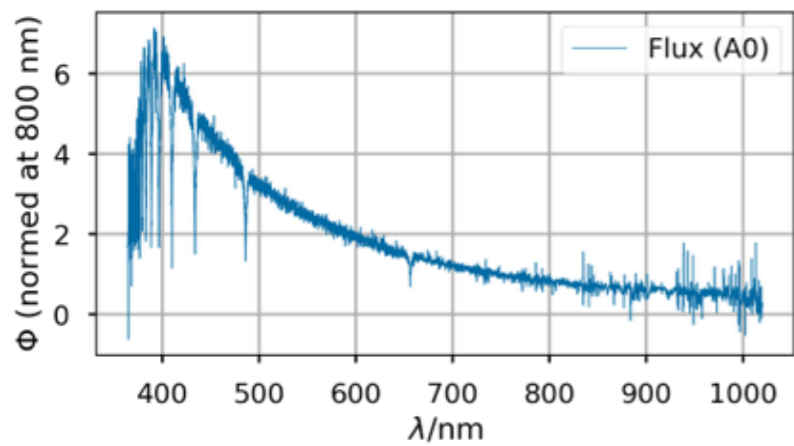


- 324 templates star spectra from SDSS BOSS
- wide range of spectra classes, luminosity classes and metallicities (O5 -> L3)
- <https://zenodo.org/record/321394>

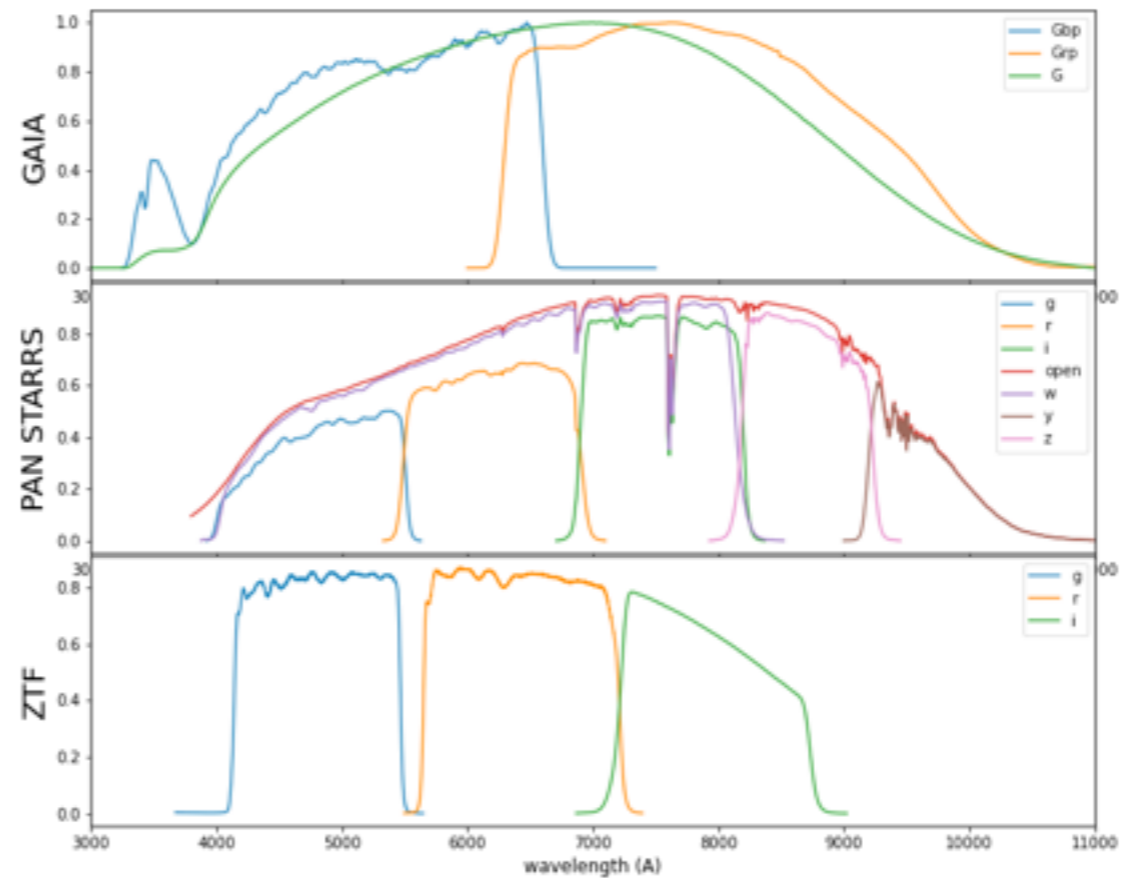
/! One spectrum of each class => may not be representative of stars classes in a real field of view.



Flux integration over filters



324 spectra



324 mag
x 3 filters



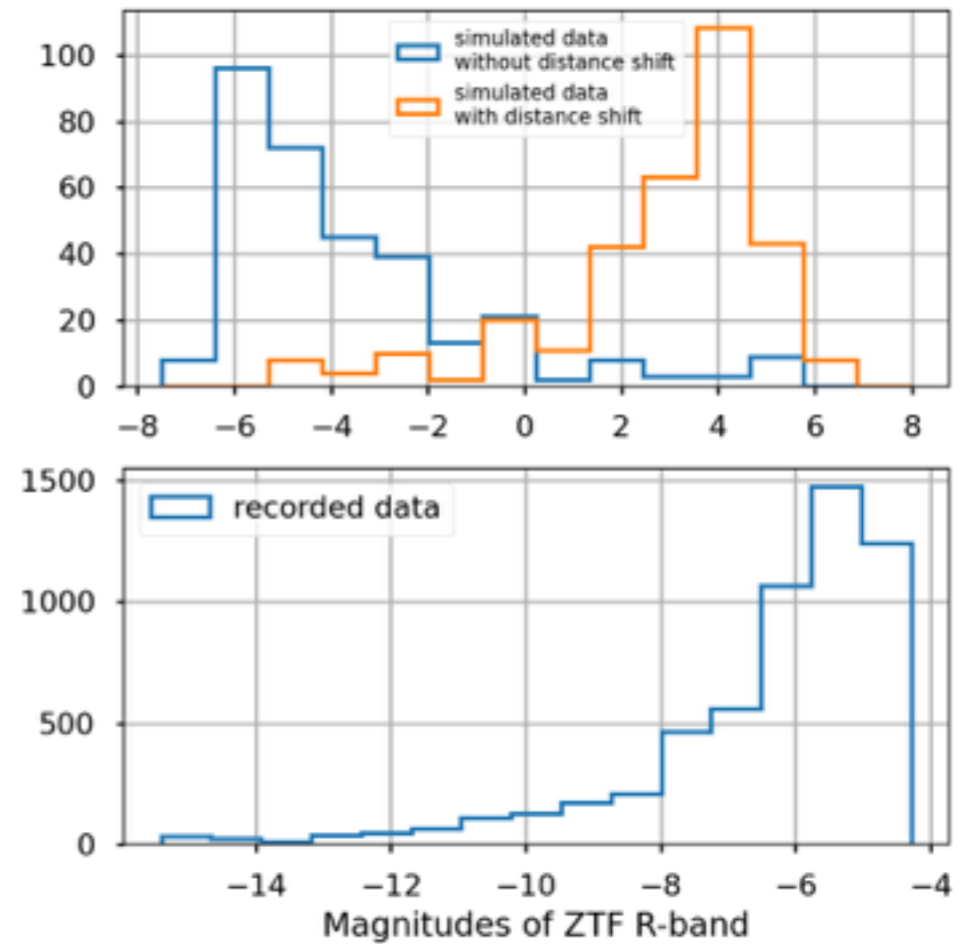
324 mag
x 7 filters



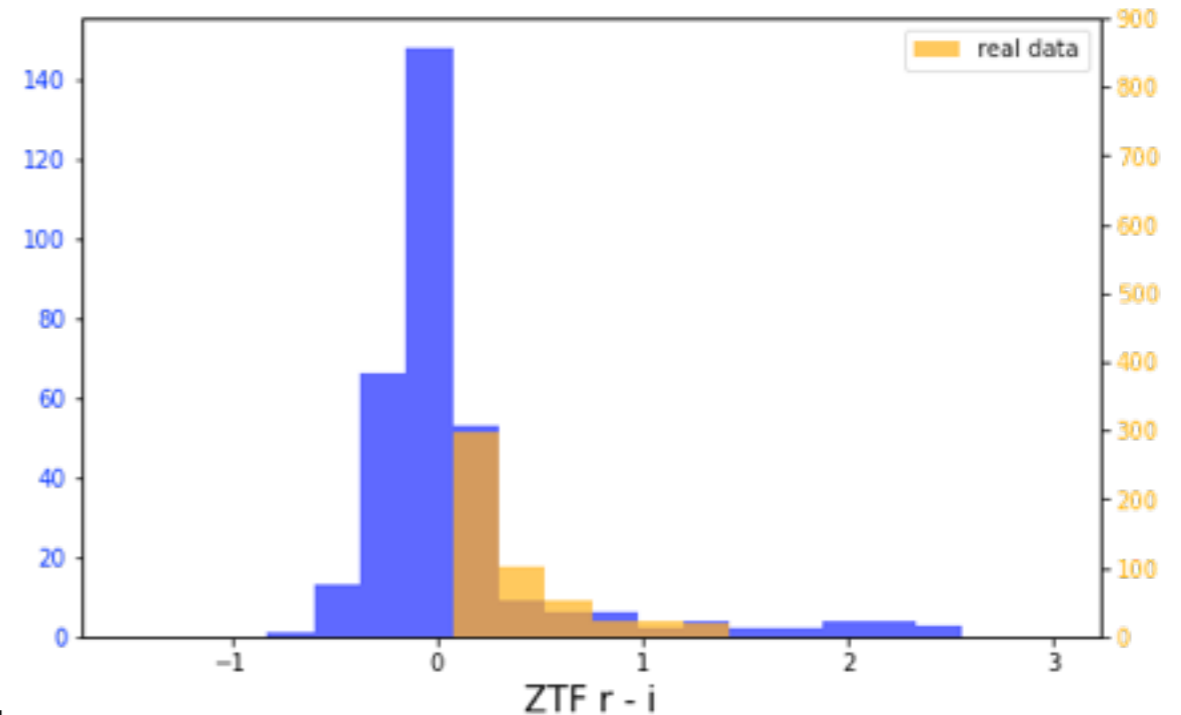
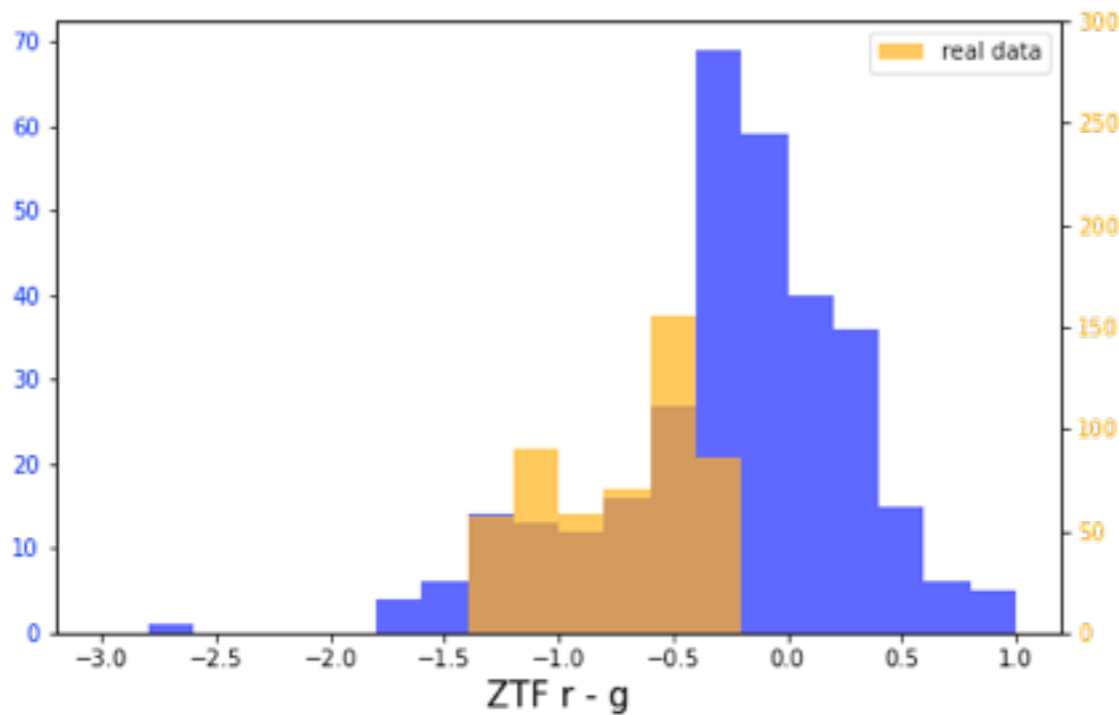
324 mag
x 3 filters

Average spectrum used as reference star

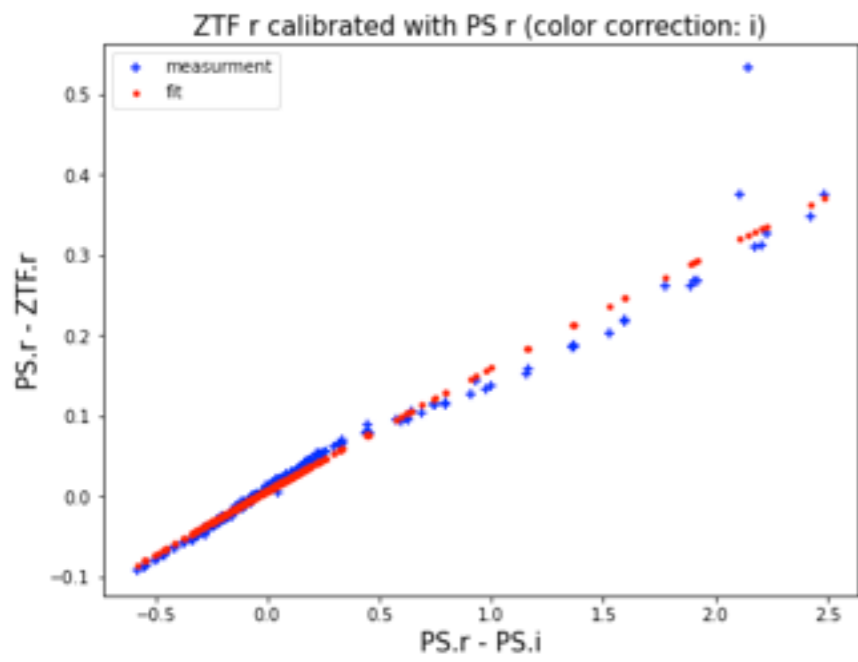
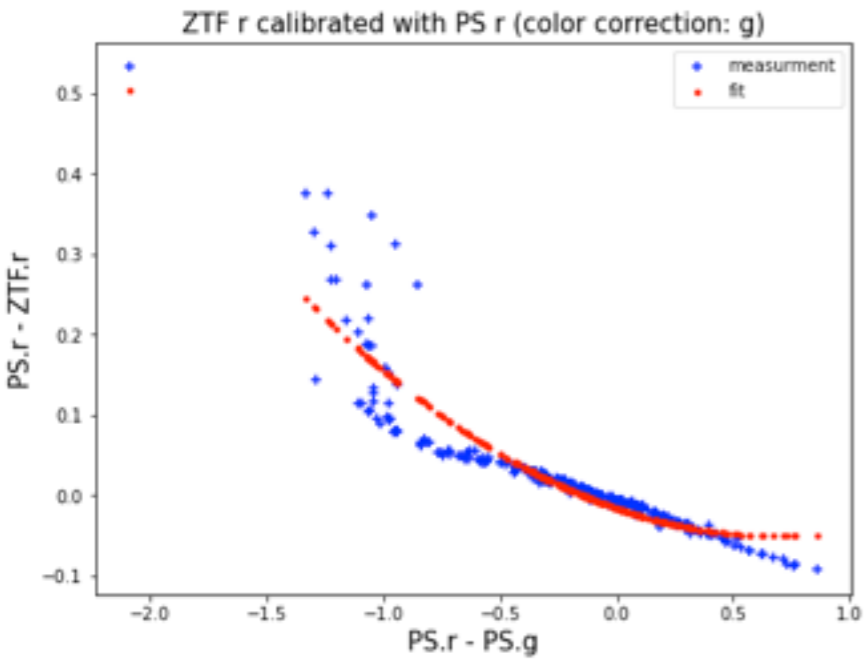
- magnitude distribution not similar to real data
- >> flat random distance distribution added
Flux F becomes F/d^2



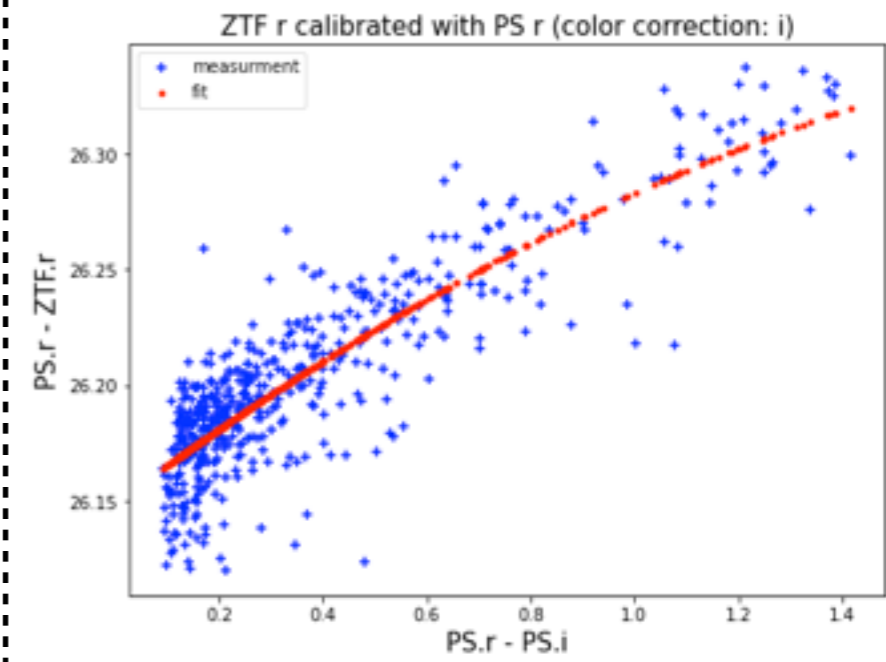
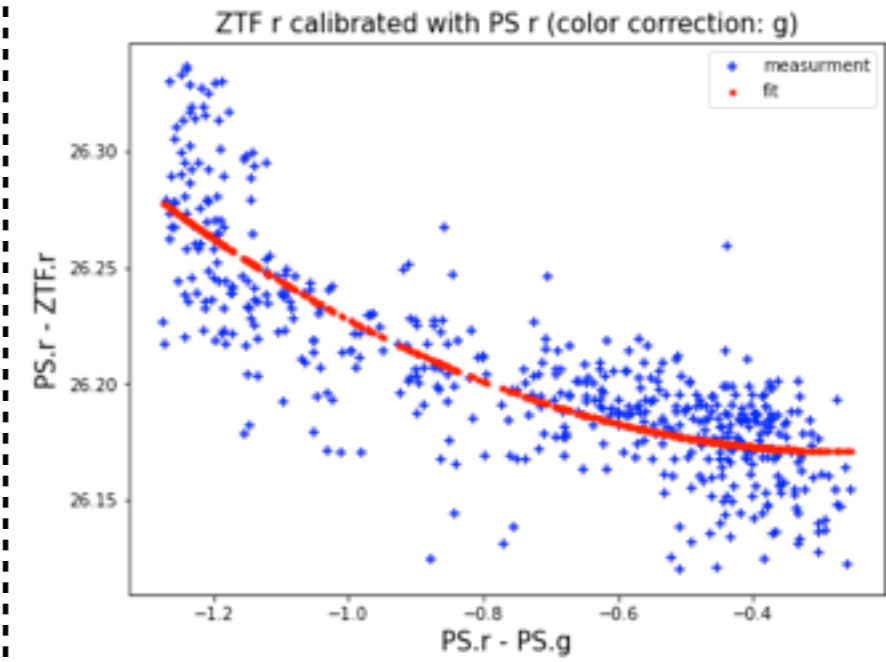
- color distribution similar to real data



Simulated data



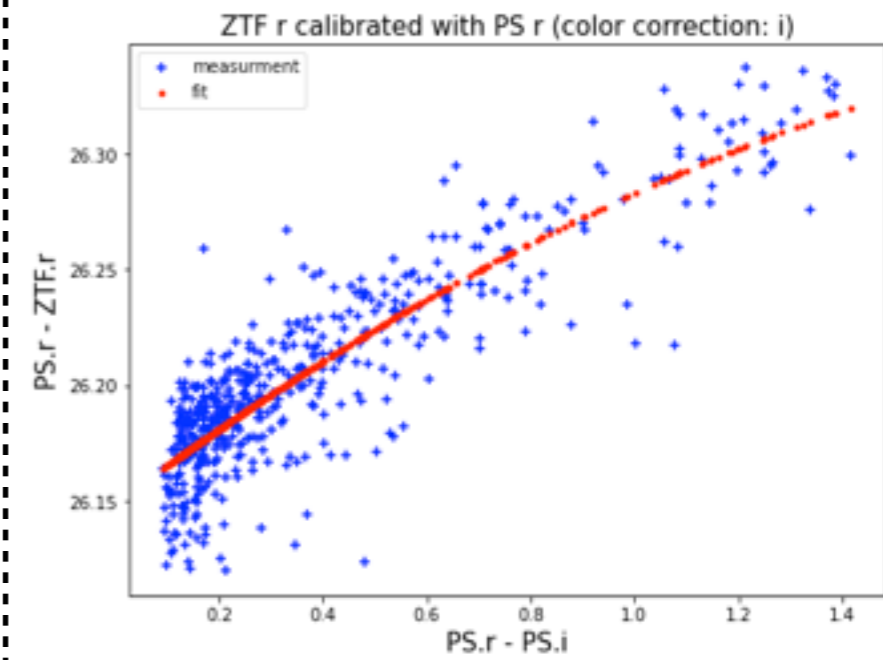
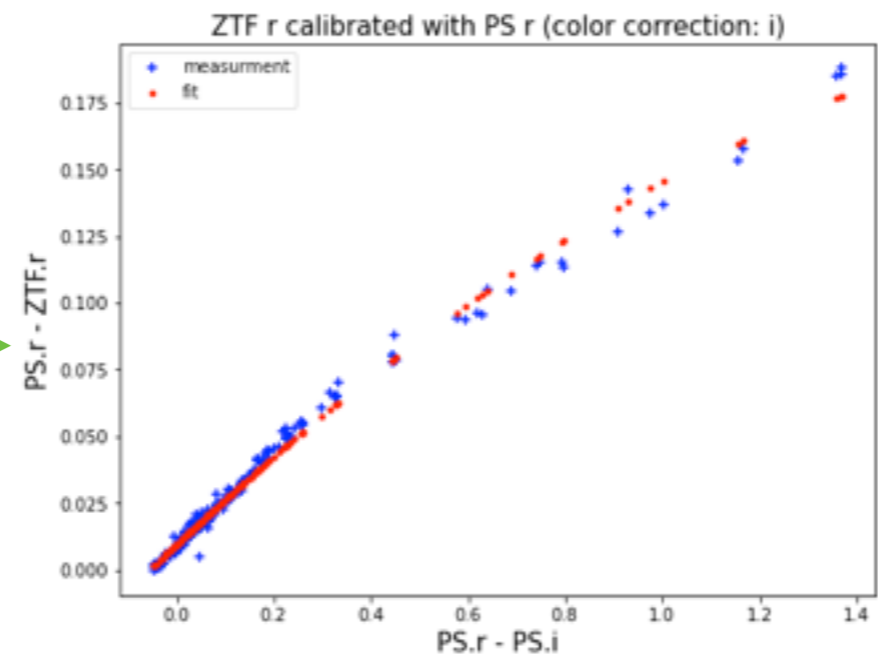
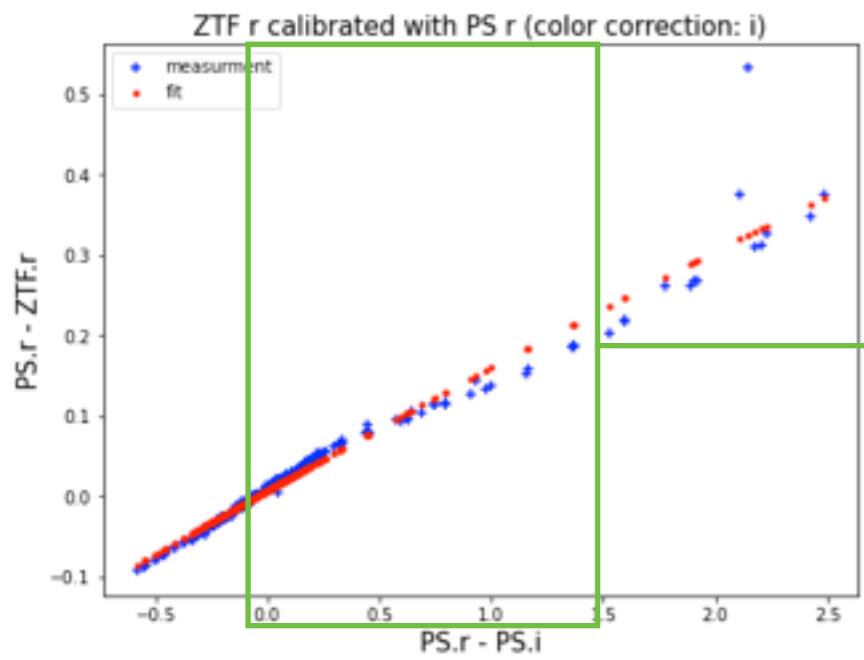
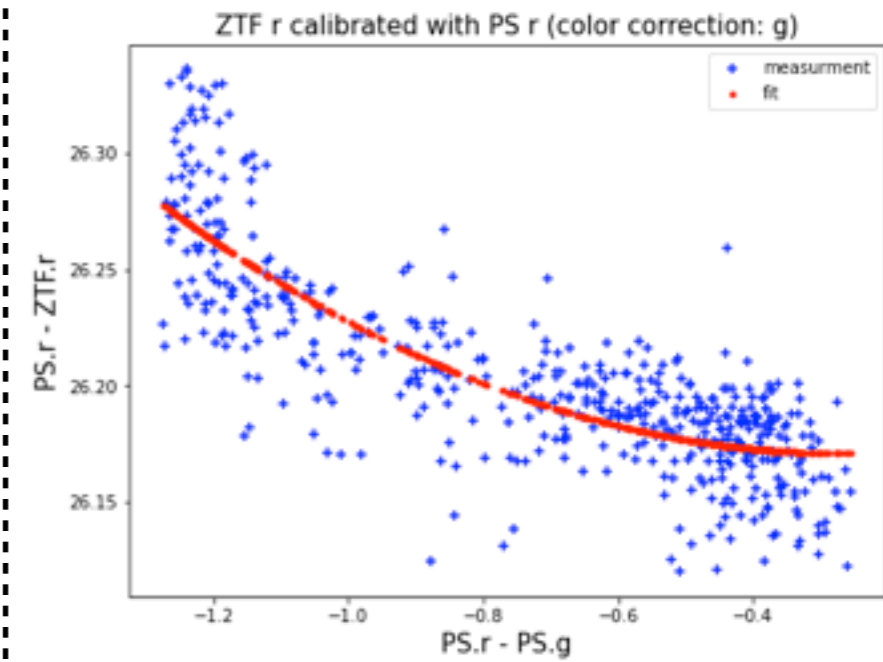
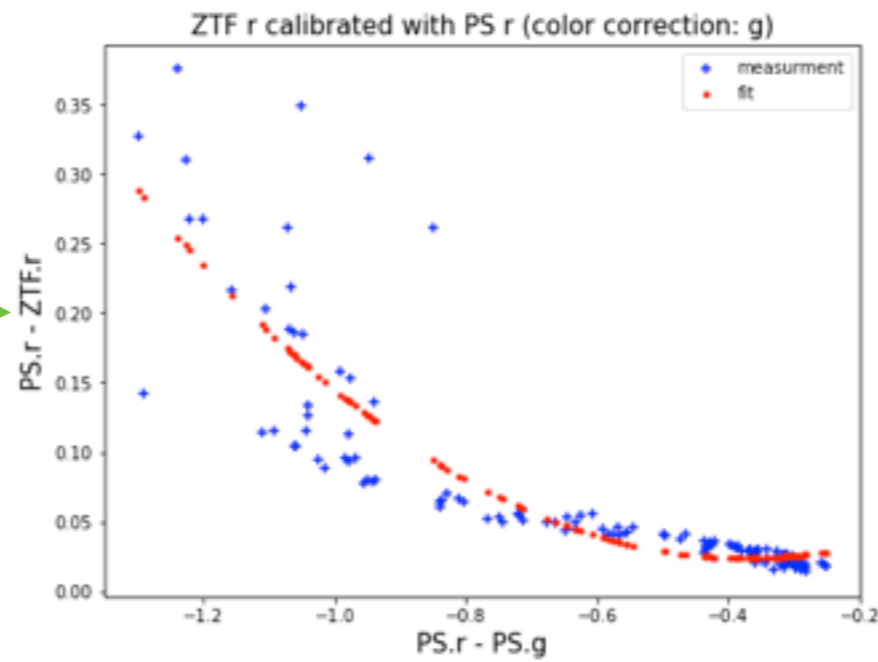
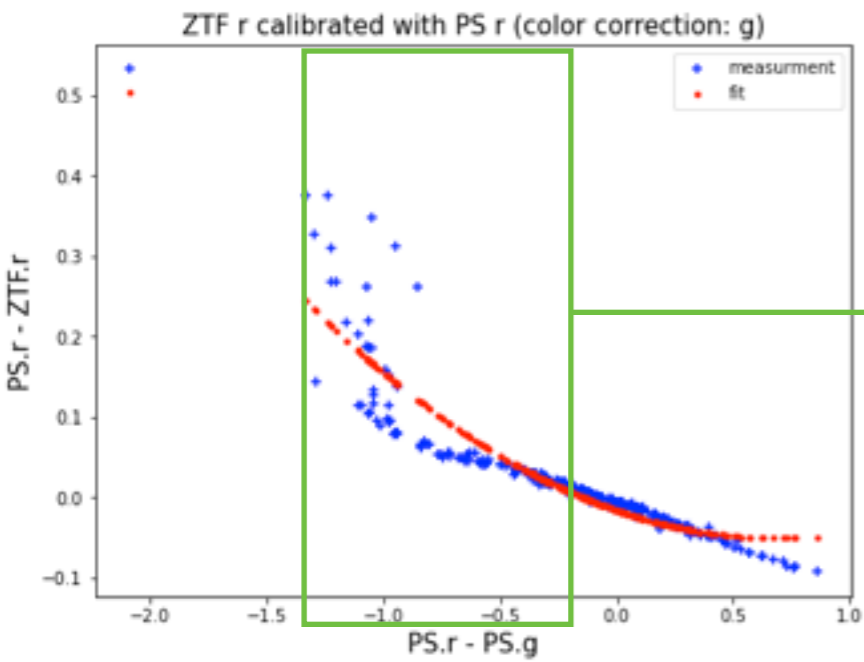
vs. Real data



Simulated data

vs.

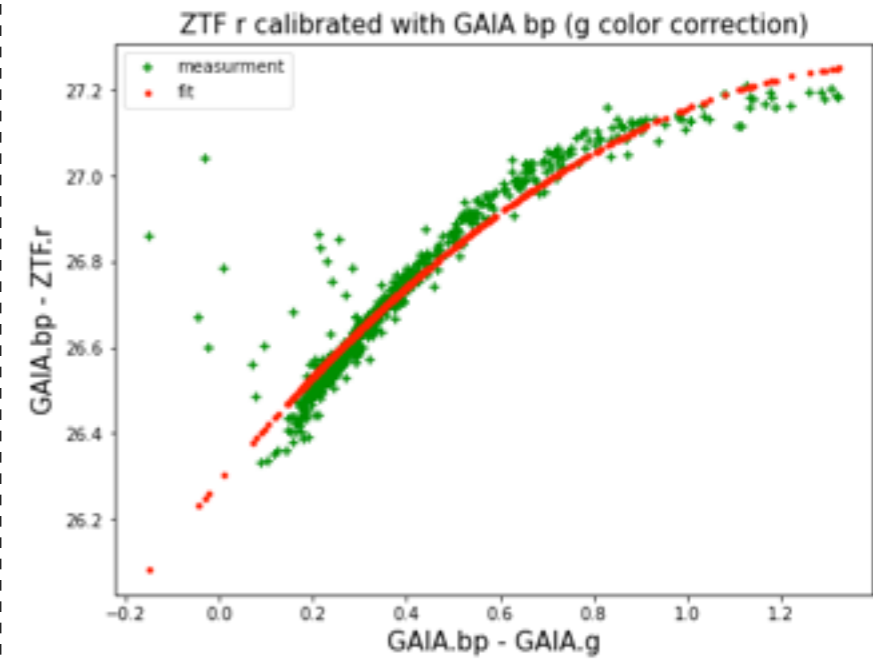
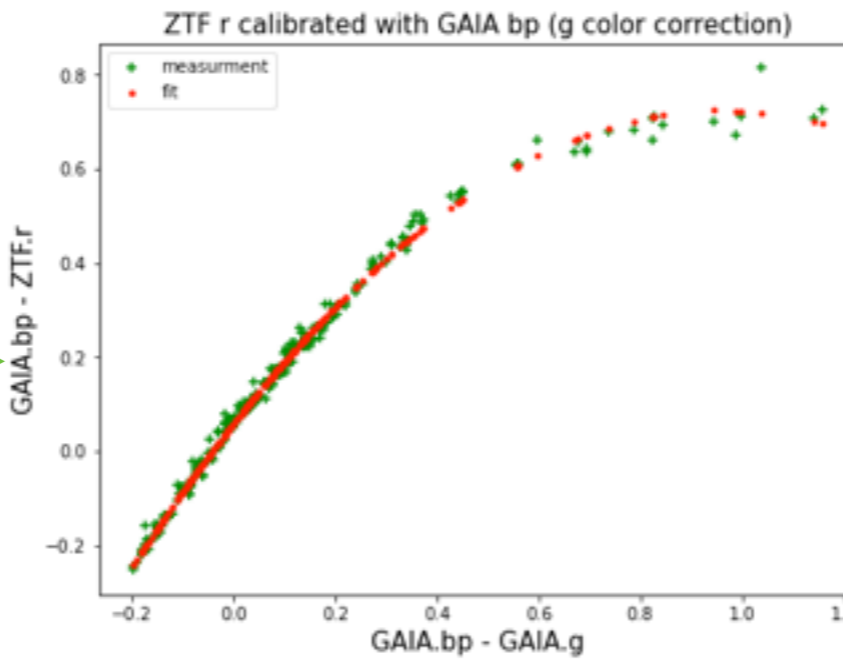
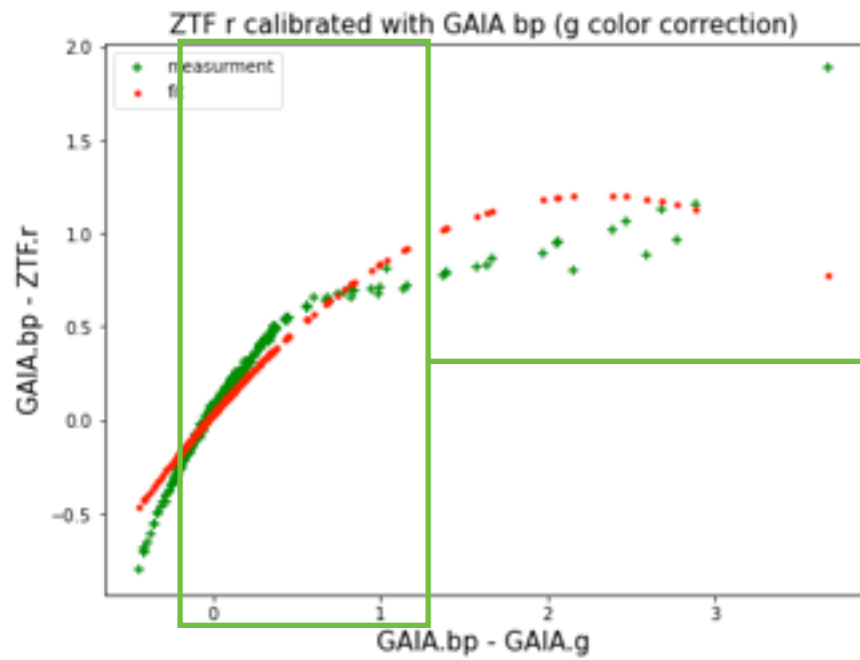
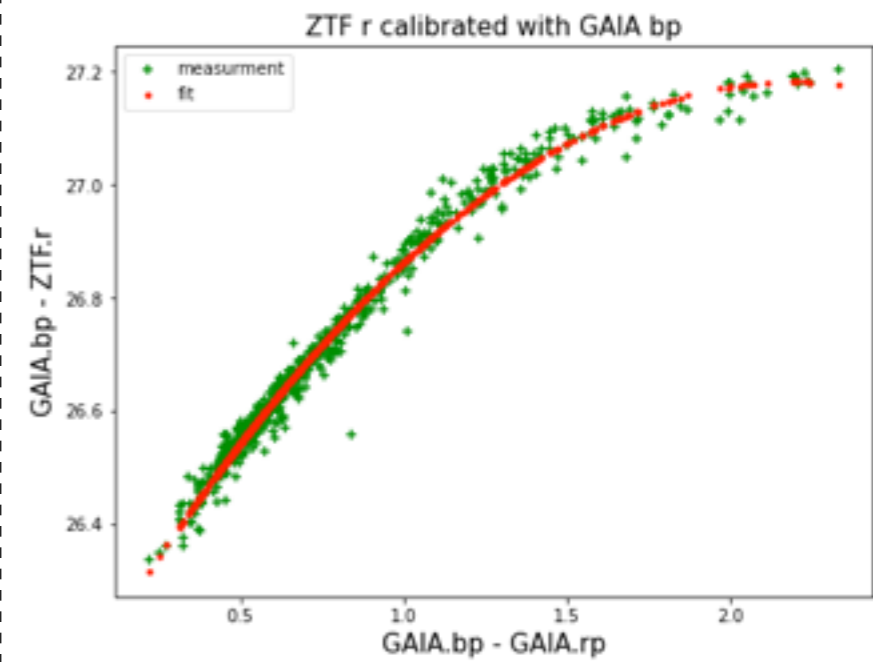
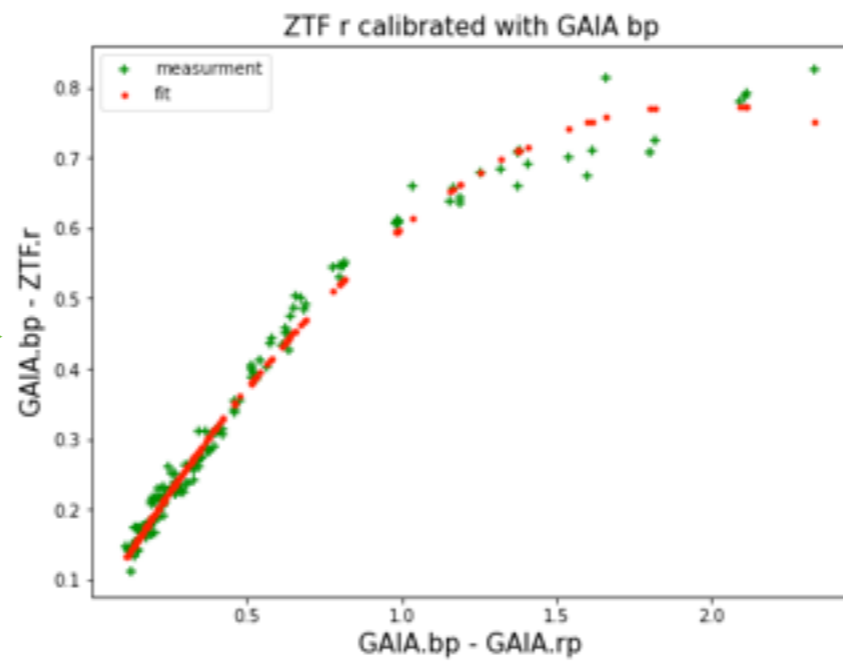
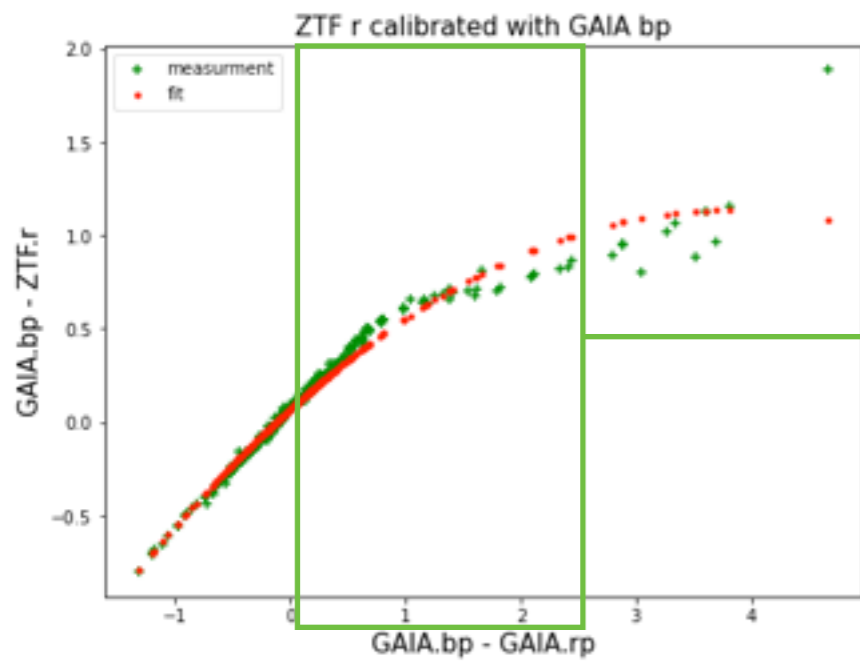
Real data



Simulated data

vs.

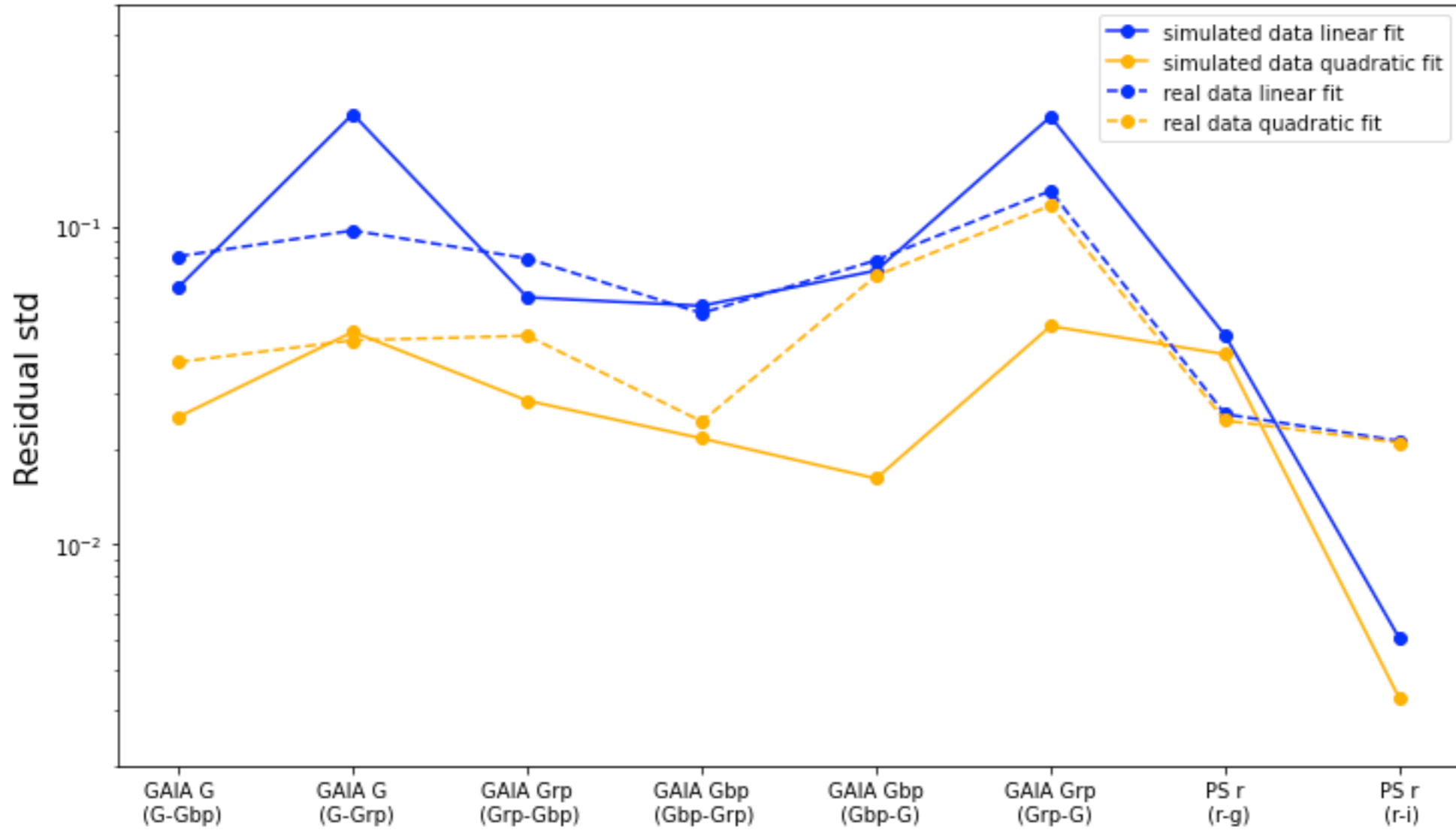
Real data



real data use for comparison

- r filter
- field of view 759
- 1st CCD
- 1st quadrant
- obs 505938 from 2020/02/01

ZTF r band



Thank you

real data use for comparison

- r filter
- field of view 759
- 1st CCD
- 1st quadrant
- obs 505938 from 2020/02/01

ZTF r band

